

WORKNC-131: DISTANCE EDUCATION PEDAGOGY LEVEL 2

Courses in workflow can only be edited by Admins, or if the current workflow step matches your user id.

In Workflow

1. CEWD Division Dean (douglas.marriott@napavalley.edu)
2. Technical Review (krhyno@napavalley.edu; sethe.anderson@napavalley.edu)
3. Library Review (nmcenery@napavalley.edu)
4. Faculty Review (sethe.anderson@napavalley.edu)
5. Curriculum Committee Agenda (sethe.anderson@napavalley.edu)
6. Colleague (Colleague@napavalley.edu)

Approval Path

1. Wed, 18 Jan 2023 18:35:44 GMT
Douglas Marriott (douglas.marriott): Approved for CEWD Division Dean

New Course Proposal

Date Submitted: Fri, 16 Dec 2022 02:15:58 GMT

Viewing: WORKNC-131 : Distance Education Pedagogy Level 2

Last edit: Fri, 16 Dec 2022 02:15:58 GMT

Changes proposed by: Christine Pruitt (christine.pruitt)

SECTION A - Course Data Elements

CB04 Credit Status

Noncredit

CB22 Noncredit Category

Workforce Preparation

Subject Code

WORKNC - Work Experience Noncredit

Course Number

131

Department

Work Skills Noncredit (WORKNC)

Division

Career Education and Workforce Development (CEWD)

Full Course Title

Distance Education Pedagogy Level 2

Short Title

DE Pedagogy Level 2

CB03 TOP Code

0899.00 - *Other Education

CB08 Basic Skills Status

NBS - Not Basic Skills

CB09 SAM Code

C - Clearly Occupational

Rationale

Industry need. This course trains faculty in aligning online courses with accreditation and Department of Education standards.

SECTION B - Course Description

Catalog Course Description

This course is designed to help instructors develop humanizing strategies for online instruction, with a focus on creating, captioning, and embedding videos in Canvas. Topics include of the value of instructor-student learning partnerships, correlations between social presence with increased engagement, digital storytelling, and digital tools.

SECTION C - Conditions on Enrollment

Open Entry/Open Exit

No

Repeatability

Not Repeatable

Maximum Enrollment

25

Grading Options

Pass/No Pass Only

Allow Audit

Yes

Requisites

SECTION D - Course Standards

Is this course variable hour?

No

Total Instructional Hours

36

Distance Education Approval

Is this course offered through Distance Education?

Yes

Online Delivery Methods

DE Modalities	Permanent or Emergency Only?
Entirely Online	Permanent
Hybrid	Permanent

SECTION E - Course Content

Student Learning Outcomes

Upon satisfactory completion of the course, students will be able to:	
1.	Analyze research that connects humanizing and equity.
2.	Examine social presence and how to be real online.
3.	Create, caption, and embed videos into Canvas.

Course Objectives

Upon satisfactory completion of the course, students will be able to:	
1.	Examine the correlation between one's social and economic status and being a cognitively independent learner.
2.	Develop a position about the value of humanizing in online teaching and learning.
3.	Examine the correlation between social presence and increased student satisfaction, interaction, and perceived depth of learning.
4.	Identify pedagogical and administrative strategies for creating a safe, trustworthy online learning environment.

5. Identify different applications of using video to bring presence to online students' learning.
6. Examine the value of student-generated videos to support learner variability through Universal Design for Learning (UDL).
7. Articulate a position about the value of online education to underserved students.
8. Examine storytelling as a culturally-responsive teaching strategy.
9. Examine the role of empathy in fostering connections online.
10. Create a digital story about the experiences of an online student.
11. Evaluate tools for creating and hosting videos.
12. Create videos that align with the instructional goals of an online class.

Course Content

- Learning Domains
- Independent Learners
- Equity Gaps
- Rigor Framework
- Conveying Caring Online
- Instructor Presence
- Student Presence
- Humanizing Behaviors
- Humanizing Strategies
- Using Canvas Studio
- Universal Design for Learning
- Trust-Building Communication Strategies
- Digital Storytelling
- Fostering Empathy
- Creating with Adobe Express
- Exploring Pronto
- Video Essentials
- MicroLectures
- Captioning Video

Methods of Instruction

Methods of Instruction

Types	Examples of learning activities
Lecture	Lectures combined with multi-media.
Discussion	Discussions of major topics.
Observation and Demonstration	Video project demonstrations.
Other	Other methods include but are not limited to: presentations of sample content and design, collaborative learning, and other demonstrations of humanizing strategies.

Online Adaptation

Types	Examples of learning activities
Lecture	Lectures combined with multi-media, including Canvas Studio and video conferencing tools such as Zoom.
Discussion	Discussions of major topics through Canvas Discussion boards, video conferencing, and Canvas Peer Review.
Activity	Video project demonstrations using Adobe Express, Zoom, or other tools of engagement.
Other	Other methods include but are not limited to: presentations of sample content and design, collaborative learning, and other demonstrations of humanizing strategies utilizing Canvas Assignments, Canvas Wikis, Canvas Groups, and other LMS tools.

Instructor-Initiated Online Contact Types

Announcements/Bulletin Boards
Chat Rooms

Discussion Boards
 E-mail Communication
 Telephone Conversations
 Video or Teleconferencing

Course design is accessible

Yes

Methods of Evaluation

Methods of Evaluation

Types	Examples of classroom assessments
Class Participation	Students will participate in Canvas discussions.
Other	Students will design Canvas pages.
Homework	Students will write in response to readings.
Projects	Students will create video projects.

Assignments

Reading Assignments

Students will read texts on online education research, video creation, and culturally responsive teaching.

Writing Assignments

Students will write reflections on reading topics and experiences creating video.

Other Assignments

Students will create videos using Canvas Studio, Adobe Express, and other video creation tools.

SECTION F - Textbooks and Instructional Materials

Material Type

Other required materials/supplies

Description

This course utilizes content from Humanizing Online Teaching by CVC-OEI which is licensed under a Creative Commons Attribution 4.0 International License. Development of Humanizing Online Teaching materials was funded by a grant from the California Community Colleges' Chancellor's Office.

Proposed General Education/Transfer Agreement

Do you wish to propose this course for a Local General Education Area?

No

Do you wish to propose this course for a CSU General Education Area?

No

Do you wish to propose this course for a UC Transferable Course Agreement (UC-TCA)?

No

Key: 3605