



COMS 217 - Assembly Programming Course Outline

Approval Date: 03/12/2020

Effective Date: 08/16/2021

SECTION A

Unique ID Number CCC000615971

Discipline(s) Computer Science

Division Career Education and Workforce Development

Subject Area Computer Studies

Subject Code COMS

Course Number 217

Course Title Assembly Programming

TOP Code/SAM Code 0706.00 - Computer Science / E - Non-Occupational

Rationale for adding this course to the curriculum The transfer model curriculum in computer science requires this course.

Units 3

Cross List N/A

Typical Course Weeks 18

Total Instructional Hours

Contact Hours

Lecture 54.00

Lab 0.00

Activity 0.00

Work Experience 0.00

Outside of Class Hours 108.00

Total Contact Hours 54

Total Student Hours 162

Open Entry/Open Exit No

Maximum Enrollment 30

Grading Option Letter Grade or P/NP

Distance Education Mode of Instruction On-Campus
Hybrid

Entirely Online
Online with Proctored Exams

SECTION B

General Education Information:

SECTION C

Course Description

Repeatability May be repeated 0 times

Catalog Description The organization and behavior of real computer systems at the assembly-language level. The mapping of statements and constructs in a high-level language onto sequences of machine instructions is studied, as well as the internal representation of simple data types and structures. Numerical computation is examined, noting the various data representation errors and potential procedural errors.

Schedule Description

SECTION D

Condition on Enrollment

1a. **Prerequisite(s):** *None*

1b. **Corequisite(s):** *None*

1c. **Recommended:** *None*

1d. **Limitation on Enrollment:** *None*

SECTION E

Course Outline Information

1. Student Learning Outcomes:

A. Write assembly language program segments and demonstrate how fundamental high-level programming constructs are implemented at the machine-language level.

2. Course Objectives: Upon completion of this course, the student will be able to:

A. Write simple assembly language program segments

B. Demonstrate how fundamental high-level programming constructs are implemented at the machine-language level

C.

3. Course Content

1. Bits, bytes, and words

2. Numeric data representation and number bases

3. Fixed- and floating-point systems

4. Signed and twos-complement representations

5. Representation of nonnumeric data (character codes, graphical data)

6. Representation of records and arrays

7. Basic organization of the von Neumann machine
8. Control unit; instruction fetch, decode, and execution
9. Instruction sets and types (data manipulation, control, I/O)
10. Assembly/machine language programming
11. Instruction formats
12. Addressing modes
13. Subroutine call and return mechanisms
14. I/O and interrupts

4. Methods of Instruction:

Discussion: Canvas Discussions for hybrid & online

Lecture:

Online Adaptation: Discussion, Group Work

2. Methods of Evaluation: Describe the general types of evaluations for this course and provide at least two, specific examples.

Typical classroom assessment techniques

Exams/Tests --

Projects -- Create a program that demonstrates Program Flow Constructs.

Class Participation -- Post to Discussions a 1 page paper on chapter 7 Programming in Assembly Language.

Home Work -- Read chapter 7 Programming in Assembly Language.

Letter Grade or P/NP

3. Assignments: State the general types of assignments for this course under the following categories and provide at least two specific examples for each section.

A. Reading Assignments

Read chapter 7 Programming in Assembly Language.

B. Writing Assignments

Post to Discussions a 1 page paper on chapter 7 Programming in Assembly Language.

C. Other Assignments

Create a program that demonstrates Program Flow Constructs.

4. Required Materials

A. EXAMPLES of typical college-level textbooks (for degree-applicable courses) or other print materials.

Book #1:

Author: Plantz, R.

Title: Introduction to Computer Organization with x86-64 Assembly Language & GNU/Linux

Publisher: Sonoma State University

Date of Publication: 2019

Edition: 1

Book #2:

Author: Microcontrollers: From Assembly Language to C Using the PIC24
Family

Title: Reese, R.

Publisher: Cengage

Date of
Publication: 2015

Edition:

B. Other required materials/supplies.